

Range Rules and Qualification Procedures

**** SAFETY FIRST ****

Upon arriving at the range, firearms are to be carried, **unloaded** and in a gun case or suitable container. A range bag containing your other range gear is acceptable.

Firearms are **NOT** to be handled in any way except in the “**Safe Area**” or on the firing line and only when instructed to do so. The “**Safe Area**” is a designated area where you can put on your holster and mag pouches and check your handgun for proper function and holster fit. Leave ammo and empty magazines and/or speed loaders in your range bag, **NO EXCEPTIONS!** You may leave the “**Safe Area**” with your handgun holstered, unloaded, and (for semi-autos) with the slide locked back and no magazine inserted. Once you leave the “**Safe Area**” you are **NOT** to remove your handgun from its holster unless directed to do so by a range officer AND only when on the firing line. **NO** ammunition is to be handled in the safe area until instructed to do so.

Ammunition may NOT be handled anywhere on the range except in the Safe Area or on the firing line and only when instructed to do so. When instructed to do so, you may load magazines and/or speed loaders while waiting to shoot, just don't remove your handgun from its holster. **NO EXCEPTIONS. The only place where ammunition and your handgun may be handled at the same time is on the firing line and when under the direct supervision of a range officer.**

Range Commands:

“Range Is Hot”: No personnel are to be forward of the SAFE AREA line, shooters and bystanders are to be wearing hearing and eye protection, handguns and ammunition may be handled by shooters on the firing line only.

“Load and Make Ready”: For revolver shooters — load cylinders as instructed and holster a loaded firearm. **DO NOT** cock the hammer. All shoots are to be fired double action. For semi-auto shooters — insert a loaded magazine, load a round into the chamber, engage any safeties or decoking mechanisms, and holster a loaded firearm.

- **Keep your finger OFF the trigger while loading, drawing and holstering your firearm.**
- **Keep your firearm pointed down range at all times.**
- **DO NOT leave the firing line with a loaded firearm.**

“Make Safe & Holster”: For revolvers, holster your firearm. For Semi-autos, holster your firearm. For semi-autos like a Smith & Wesson with a magazine disconnect, operate the safety/de-cock control before holstering. Holster only when instructed to do so and **KEEP YOUR FINGER OFF THE TRIGGER** when holstering.

“Show Clear & Safe”: When shooting is complete, hold your firearm pointed down range, open the cylinder, lock the slide back and remove magazines, and wait for a range office to visually inspect your firearms is unloaded.

“Holster your Weapon”: Insert you firearm into your holster only when instructed AND only after a range officer has visually inspected for an unloaded condition. Keep your finger **off** the trigger when holstering.

“Range Is Clear”: When the range is declared clear, you may go down range to inspect targets or go load magazines or speed loaders. Hearing and eye protection may only be removed if there is no other activity elsewhere on the range.

INTRODUCTION:

The course of fire is designed to be used as the standard qualification course utilizing a variety of handguns, to include 5 and 6 shot revolvers, and various semi-automatic pistols.

The course will be fired all double action to the extent that the operation of the handgun will permit. All drills will start from a "Low Ready", "Gun Ready", or "Fi or At Ease", holstered condition. One B-27 style target will be used per shooter. The scoring of the target will be as follows: A total of 30 rounds will be fired at the target. In order to qualify, 23 of the 30 rounds fired must be within the white outer rings to score as a hit. Strikes breaking the white outline of an outer ring count as a hit. Passing Score = 75%:

The course of fire is divided into four phases and the total score is based on the aggregate total of all four phases. The timed sequence for the course of fire will remain the same for both 5 and 6 shot revolvers. The 6 shot revolver shooters will simply shoot in multiples of 5 rounds rather than 6 rounds.

Note:

Participants will be given two attempts to shoot and successfully pass the qualification course of fire. If the participant qualifies on the first attempt, they will not be permitted a second attempt to better their score. However, if the participant fails to qualify on the first attempt they will be given the opportunity to shoot the entire course of fire again or only one phase. The participant must declare what they plan to do prior to taking the second qualification attempt. If the participant decides to shoot the entire course of fire on the second attempt, then no scores from any of the phases of the first attempt may be used to compute the total aggregate score. If the participant decides to shoot only one of the phases on the second attempt, the score from that phase will be combined with score from the other phases on the first attempt and used to compute the aggregate score.

At the end of each timed sequence the shooters will "recover," which means while pointing the handgun at the target, they will visually scan left and right looking for the possibility of another threat, then reholster on command. This procedure will not be included in the time allotted and no points will be deducted if not done or not done correctly.

All pistol magazines will be loaded as instructed with 2, 3 or 5 rounds each. Revolvers will be loaded as instructed with 2, 3 or 5 rounds.

The course is a no alibi course of fire. The shooter, without the aid of an instructor or coach, does all reloading and malfunction clearances.

After each phase, cover target until given the command to "Make Safe & Holster".

Definitions:

"Low Ready" Position - starting with the gun out of the holster, pointed down approx. 45°, off target, trigger finger in the Register Position.

"Gun Ready" Position - firm grip on holstered weapon (finger OFF trigger but paralleled on outside of holster).

"Fi / At Ease" Position - weapon holstered and hands relaxed by your side.

Register Position - (1) finger off trigger and outside the trigger guard, (2) trigger finger braced on the receiver/frame, other than the bow of the trigger guard.

Course of Fire - CCW Applicant

Semi-Automatic

1½ Yard Line: 2 Rounds Total (Low Ready Position)

1. Fire 2 rounds in 2 seconds with strong hand only. Cover target till safe and holster weapon on command.

3 Yard Line: 3 Rounds Total (Low Ready Position)

1. Fire 3 rounds in 4 seconds: 2 rounds to the body, 1 round to the head, strong hand or strong hand supported. Cover target till safe and holster weapon on command.

7 Yard Line: 20 Rounds Total

1. Form the “Gun Ready” position, draw and fire 5 rounds within 5 seconds. Cover target till safe and holster weapon on command.
2. From the “Fl/At Ease” position, draw and fire 5 rounds in 15 seconds. Cover target till safe and holster weapon on command.
3. From the “Fl/At Ease” position, draw and fire 2 rounds standing, drop to a kneeling position and make a magazine switch, fire 3 rounds kneeling, weak hand only all within 15 seconds.
4. From the “Fl/At Ease” position, draw and fire 2 rounds standing, drop to a kneeling position and fire 3 rounds kneeling all within 10 seconds.

15 Yard Line: 5 Rounds Total (Fl/At Ease Position)

1. Form the “Fl/At Ease” position, draw and fire 2 rounds standing, drop to a kneeling position and fire 3 rounds kneeling all within 12 seconds.

Reloading:

When firing from 7 yards, a magazine switch will be required regardless of capacity. Range Officers will be observing to ensure that you keep your firearm pointed down range and your finger is off the trigger when reloading. Violating these rules are grounds for immediate disqualification and dismissal.

Scoring:

Passing Score = 75%

A total of 30 rounds will be fired at the target. In order to qualify, 23 of the 30 rounds fired must be within the white outer rings to score as a hit.

Strikes breaking the white outline of the outer ring count as a hit.



Course of Fire - CCW Applicant

Revolver

1½ Yard Line: 2 Rounds Total (Low Ready Position)

1. Fire 2 rounds in 2 seconds with strong hand only. Cover target till safe and holster weapon on command.

3-Yard Line: 3 Rounds Total (Low Ready Position)

1. Fire 3 rounds in 4 seconds: 2 rounds to the body, 1 round to the head, strong hand or strong hand supported. Cover target till safe and holster weapon on command.

7-Yard Line: 20 Rounds Total

1. From the "Gun Ready" position, draw and fire 5 rounds in 5 seconds. Cover target and holster weapon on command. (Reload on command)
2. From the "Fl/At Ease" position, draw and fire 5 rounds in 15 seconds. Cover target till safe and holster weapon on command.
3. From the "Fl/At Ease" position, draw and fire 2 rounds standing, drop to kneeling position and reload. Fire 3 rounds kneeling, **weak hand only all within 22 seconds.** (Reload on command)
4. From the "Fl/At Ease" position, draw and fire 2 rounds, drop to a kneeling position and reload. Fire 3 rounds kneeling all within 10 seconds. (Reload on command)

15 Yard Line: 5 Rounds Total (Fl/At Ease Position)

1. From the "Fl/At Ease" position, draw and fire 2 rounds, drop to a kneeling position and fire 3 rounds kneeling all within 12 seconds. (Reload on command).

Reloading:

When firing from 7 yards, a reload will be required regardless of capacity. Range Officers will be observing to ensure that you keep your firearm pointed **down range** and your finger is **off** the trigger when reloading. Violating these rules are grounds for disqualification and dismissal.

Scoring:

Passing Score = 75%

A total of 30 rounds will be fired at the target. In order to qualify, 23 of the 30 rounds fired must be within the white outer rings to score as a hit.

Strikes breaking the white outline of the outer ring count as a hit.

